

# Gulf of Mexico Fishery Management Council

17 voting members, 4 non-voting members

## Council Staff

- 17 members: Executive Director, Deputy Executive Director, 4 fisheries biologists, GIS analyst, Economist, Anthropologist, Public Information Officer, Outreach Specialist, Administrative Officer and Assistant, Travel Coordinator, Financial Coordinator, Document Editor, and Research Librarian.

## Scientific and Statistical Committee

- **Standing SSC** -14 members: Reviews stock assessments & sets ABC w/ Special SSCs.  
 - **Ecosystem SSC** – 12 members: Reviews models & advises on model development.  
 - **Socioeconomic SSC** – 13 members: Reviews & advises on allocation analyses and research needs.

## Advisory Panels

- Data Collection
- Coastal Migratory Pelagics
- Law Enforcement
- Outreach and Education
- Red Snapper
- SEDAR Workshops
- Ad Hoc Artificial Substrate
- Ad Hoc Private Recreational Data Collection
- Ad Hoc Red Snapper IFQ
- Ad Hoc Red Snapper For-hire IFQ
- Spiny Lobster
- Red Drum
- Reef Fish
- Shrimp
- Coral

Reef Fish	Shrimp	Spiny Lobster	Red Drum
Management Committee	Management Committee	Management Committee	Management Committee
Special SSC	Special SSC	Special SSC	Special SSC
Advisory Panel	Advisory Panel	Advisory Panel	Advisory Panel
Aquaculture	Corals	Coastal Migratory Pelagics	Essential Fish Habitat
	Management Committee	Management Committee	Management Committee
	Special SSC	Special SSC	
	Advisory Panel	Advisory Panel	

## SSCs

- All SSCs are comprised of academic, independent experts, and State Agency & NMFS scientists

## Management Committees

- Mackerel
- Marine Reserves
- Migratory Species
- Sustainable Fisheries/Ecosystem
- Ad Hoc Restoration

## Administrative Committees

- Administrative Policy Committee
- Advisory Panel Selection Committee
- Artificial Reef Committee
- Budget/Personnel Committee
- Data Collection Committee
- Habitat Protection Committee
- Law Enforcement Committee
- Outreach and Education Committee
- Retirement Plan Trustees Committee
- SSC Selection Committee